MIKE CORBETT

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Minneapolis, MN

COMPETENCY

Product Design
Graphic Design
User Research
Wireframing
Iterative Design
Front-end Development

GRAPHIC

Figma, Sketch,
Photoshop,
Illustrator, InDesign

CODE/INTERACTION

HTML, CSS, React, Node.js,
A-Frame

WORK

Target – Sr. Product Designer
SEPTEMBER 2018 – PRESENT

Building experiences for the millions of guests that shop Target's digital surfaces with an emphasis on inclusivity and human-first design.

Cambria – Content Developer
JANUARY 2017 – JULY 2018

A hybrid role blending front-end web dev, UX design, email marketing, and data analysis to drive quantitative results for the Cambria brand.

Freelance – Web Developer
MAY 2016 – PRESENT

Independently ideate, design, and build websites and email campaigns for various clients. Process consists of identifying clients' needs and creating a product that's consistent with brand identity and current web trends and standards.

EDUCATION

University of MN – Full-stack Boot Camp
NOVEMBER 2017 – MAY 2018

A six-month long intensive web Dev boot camp with emphasis on the MERN stack.

University of MN – B.A. – Studio Art
SEPTEMBER 2012 – DECEMBER 2015

Digital art focused. Dean's List recipient.